

# Business Model Canvas for sdnog

An idea by Manhal Mohamed: a Business Model Canvas for sdnog

<b>Key Partners</b> <ul style="list-style-type: none"><li>• Internet Service Providers in Sudan</li><li>• Technology companies</li><li>• Educational institutions</li><li>• Government agencies related to telecommunications</li><li>• International network operator groups</li></ul>	<b>Key Activities</b> <ul style="list-style-type: none"><li>• Organizing forums and events for knowledge exchange</li><li>• Providing network education and training</li><li>• Facilitating technical collaboration</li><li>• Promoting open-source technologies</li><li>• Conducting research on network technologies</li></ul>	<b>Key Resources</b> <ul style="list-style-type: none"><li>• Volunteer network engineers and experts</li><li>• Technical knowledge and expertise</li><li>• Community of network professionals</li><li>• Online platforms for communication and collaboration</li></ul>
<b>Value Propositions</b> <ul style="list-style-type: none"><li>• Open platform for knowledge exchange in networking</li><li>• Capacity building in network engineering</li><li>• Enhancing the quality of Internet services in Sudan</li><li>• Promoting collaboration among network professionals</li><li>• Access to cutting-edge network technologies and practices</li></ul>	<b>Customer Relationships</b> <ul style="list-style-type: none"><li>• Community-based interactions</li><li>• Peer-to-peer learning and support</li><li>• Long-term engagement through regular events and forums</li></ul>	<b>Channels</b> <ul style="list-style-type: none"><li>• Online forums and discussion boards</li><li>• Physical events and meetups</li><li>• Workshops and training sessions</li><li>• Social media platforms</li><li>• Website and email newsletters</li></ul>
<b>Customer Segments</b>	<b>Cost Structure</b>	<b>Revenue Streams</b>

<ul style="list-style-type: none"><li>• Network engineers in Sudan</li><li>• Internet Service Providers</li><li>• Technology companies</li><li>• Students and researchers in networking fields</li><li>• Government agencies involved in telecommunications</li></ul>	<ul style="list-style-type: none"><li>• Event organization expenses</li><li>• Online platform maintenance</li><li>• Educational materials development</li><li>• Volunteer coordination costs</li><li>• Marketing and outreach expenses</li></ul>	<ul style="list-style-type: none"><li>• Membership fees (if applicable)</li><li>• Sponsorships from technology companies</li><li>• Grants from educational or research institutions</li><li>• Donations from community members</li><li>• Fees for specialized workshops or training sessions</li></ul>
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